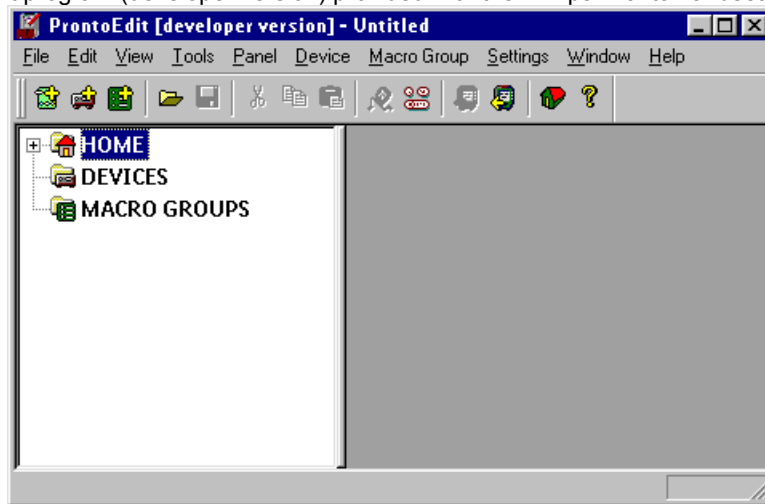


LINEGUIDES TO CONFIGURATION OF PHILIPS PRONTO I.R. HANDSET FOR INTERFACING WITH MODIR & DFIR

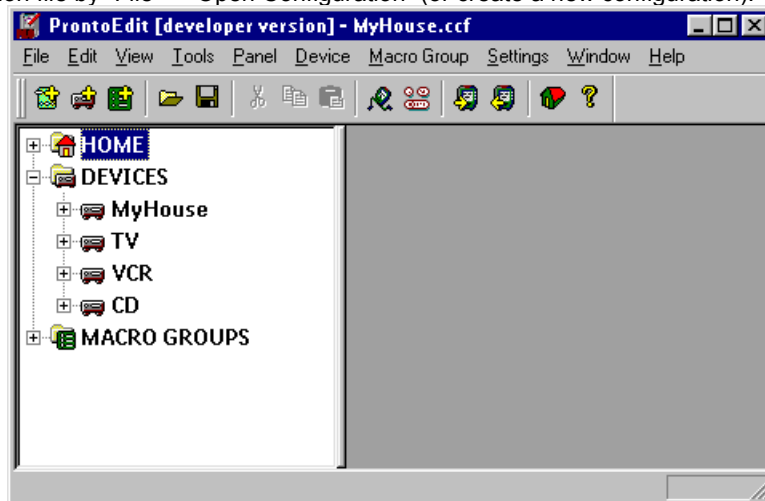
Introduction

This application note gives some suggestions about the configuration of I.R. handset PRONTO (Philips) for the interfacing to Contatto MODIR and Domino DFIR modules. This note assumes that the reader has some knowledge about the ProntoEdit program (by Philips) and Pronto I.R. handset.

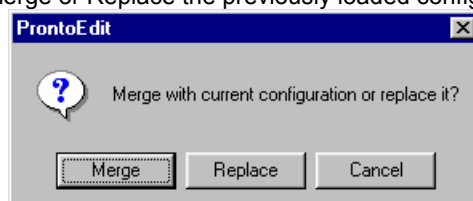
1- Launch the ProntoEdit program (developer version) provided with the Philips Pronto handset:



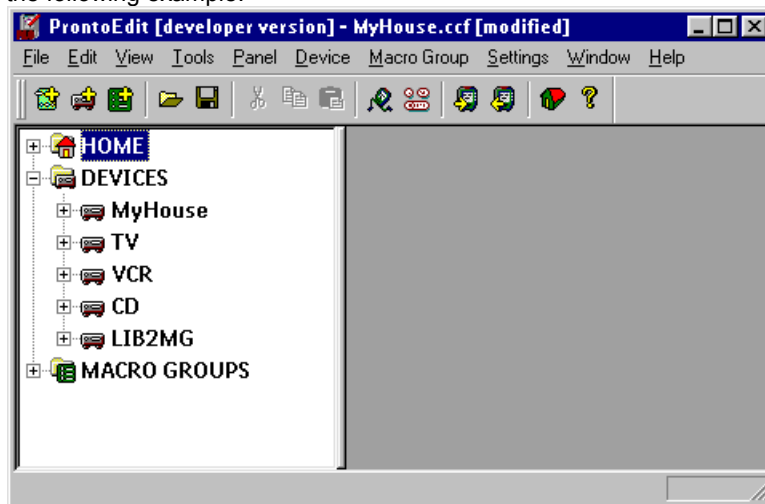
2- Load your configuration file by "File" – "Open Configuration" (or create a new configuration):



3- Now load the LIB2MG.CCF file using again "File" – "Open Configuration" from the main menu of ProntoEdit program; the program will prompt if you want Merge or Replace the previously loaded configuration as in the following window:

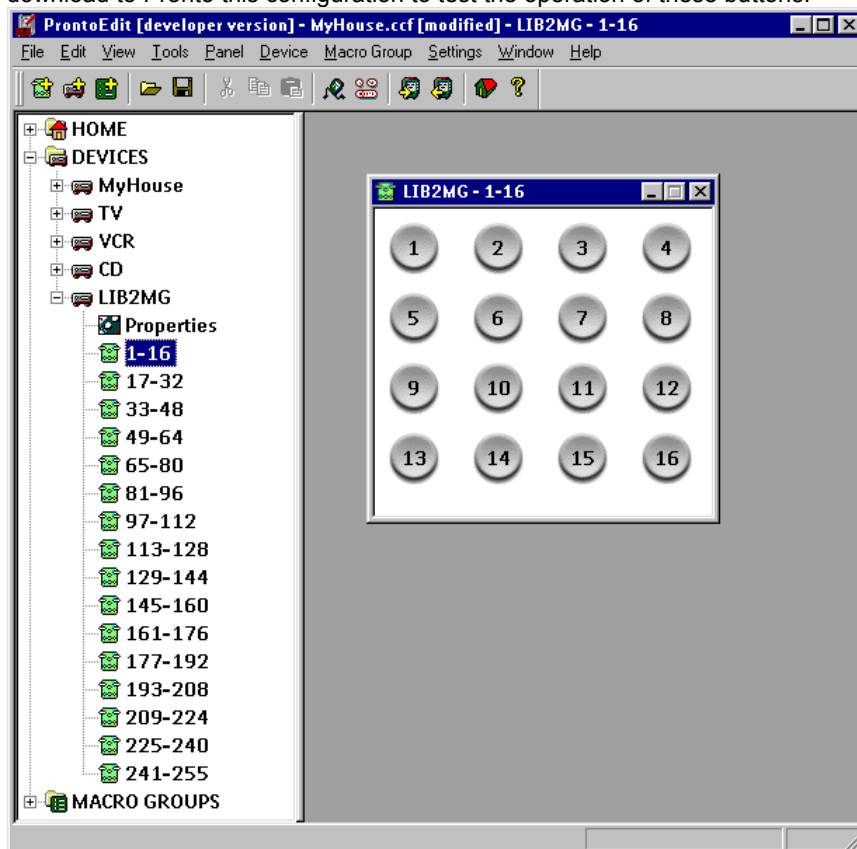


4- Click on Merge button in order to add the LIB2MG.CCF file to the current configuration. The main window of the program will look like in the following example:



The LIB2MG folder has now been added to the DEVICES folder. The folder LIB2MG contains the I.R. codes to be used with MODIR and DFIR arranged in 16 panels of 16 buttons each one (with exception of the last panel which contains 15 buttons). The total amount of available buttons is then 255. Each button in these panels is configured with the proper code for MODIR and DFIR; the number of each button coincides with the I.R. code that will be sent to the receiver.

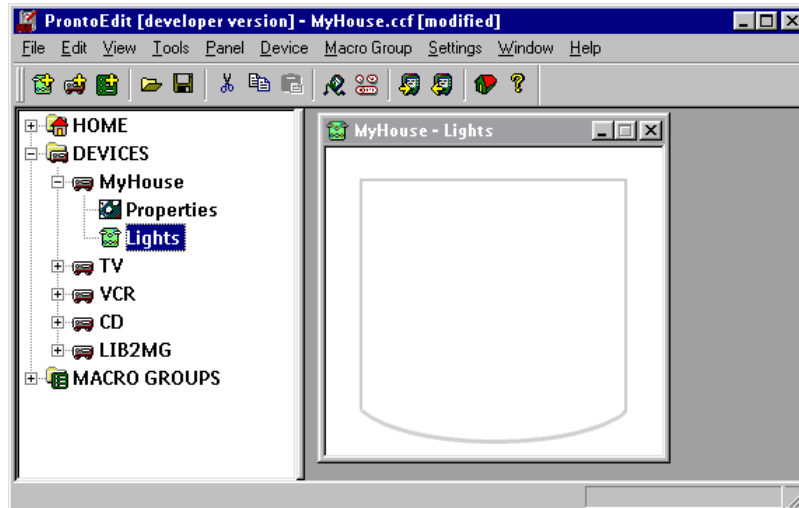
It is just possible to download to Pronto this configuration to test the operation of these buttons.



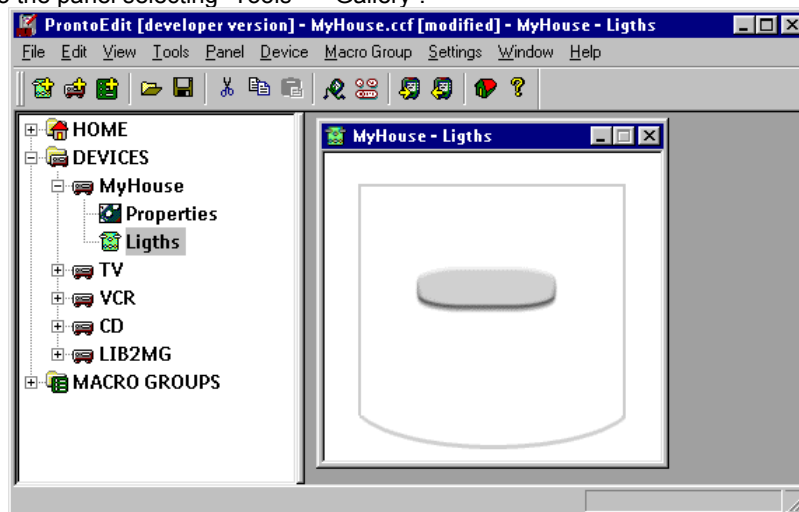
Defining your own customized buttons using the Duemmegi library

You can create your customized buttons by ProntoEdit program.

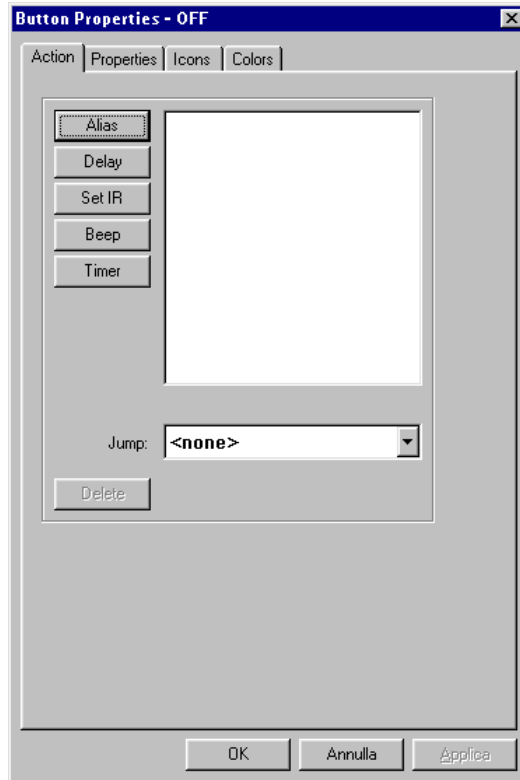
1- For example, choose “Panel” – “Add Panel” from the menu of ProntoEdit program. Assign the name to this new panel (e.g. Lights):



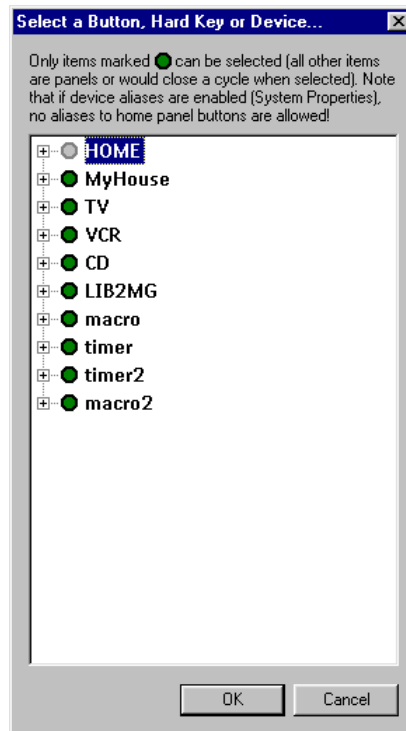
2- Add a new button to the panel selecting “Tools” – “Gallery”:



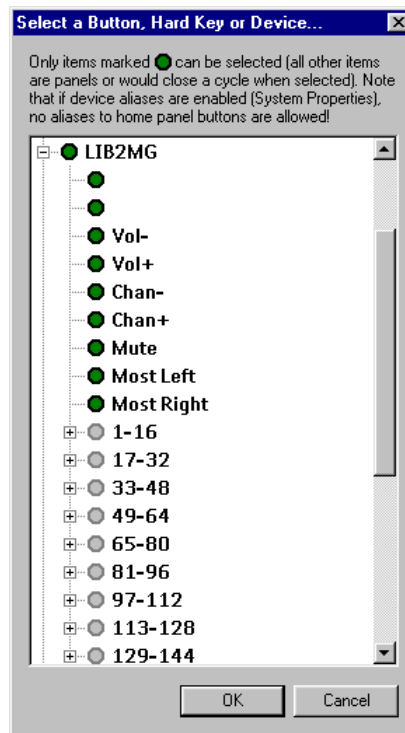
3- Edit now the button properties:



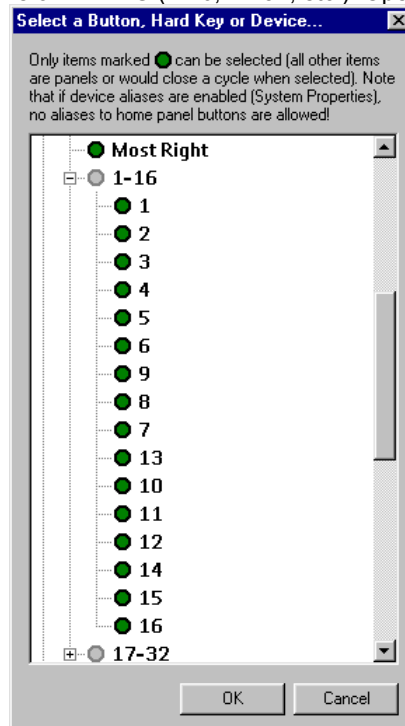
4- Click on "Alias":



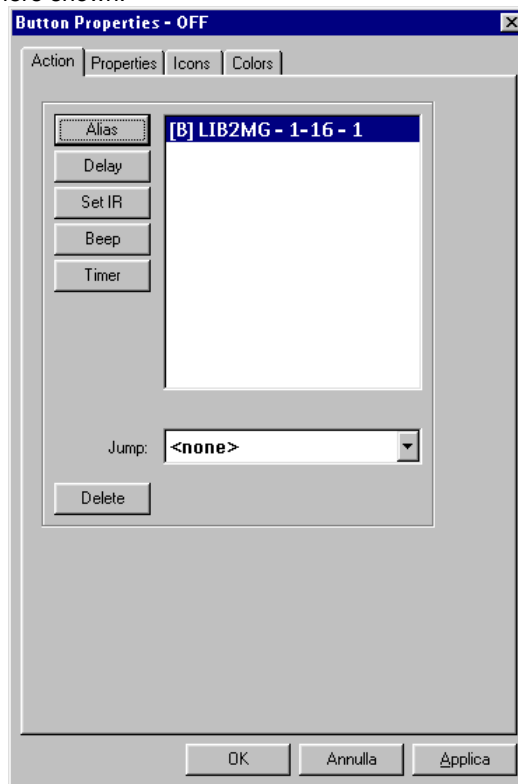
5- Open the LIB2MG folder:



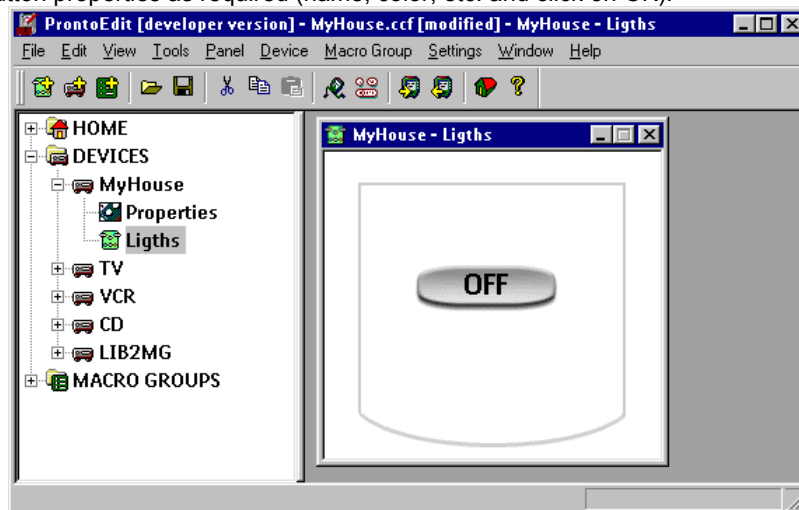
6- This folder contains the group of buttons of LIB2MG (1-16, 17-32, etc.). Open, for example, the folder 1-16:



7- This folder contains the buttons definition. Select, for example, the button 1 and click OK. The program will return to the "Button Properties" window as here shown:



8- Now your own customized button in your panel "acts" as the button 1 of LIB2MG (thanks to ALIAS function). Complete the other button properties as required (name, color, etc. and click on OK):



In this way it is possible to create customized buttons whose function is the "ALIAS" of another hidden button (contained in the LIB2MG folder and not displayed on the panel).